## **Congruent Segments**

Given: AB





Construct a segment congruent to AB.

- 1. Use a straight edge to draw a working line, I.
- 2. Choose a point on t and label it A'.
- Set your compass for radius AB by placing one end at point A and another at point B. Draw an arc.
- Using AB as radius, place one end of compass on A' and draw an arc. Label the point of intersection B'.

AB ≅ A'B'

Construct a segment congruent to CD.



Construct a segment congruent to EF.



3. Construct a segment congruent to XY.



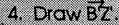
- 4. Consruct a segment whose length is  $\overline{\text{CD}}$  +  $\overline{\text{EF}}$ .
- 5. Construct a segment whose length is  $\overline{EF}$  +  $\overline{XY}$ .
- 6. Construct a segment whose length is  $\overline{EF} \overline{CD}$ .

#### **Angle Bisectors**

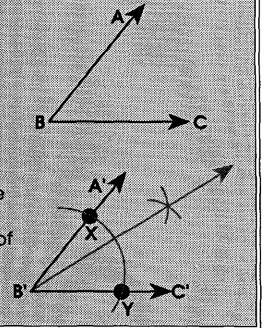
Given: ∠ABC.

Construct an angle bisector.

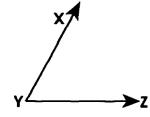
- Copy ∠ABC.
- Using B' as center, choose any radius, and draw an arc Intersecting B'A' and B'C'.
- 3. Using X as center, choose a radius greater than 1/2 XY, draw an arc in the interior of ∠A'B'C'. Repeat using Y as center and same radius. Label point of intersection Z.



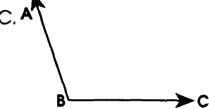
B'Z bisects ∠A'B'C'.



Bisect ∠XYZ.



2. Bisect ∠ABC. ABC.



3. Construct a 45° angle.

(Hint: construct perpendicular lines first.)

4. Construct an equilateral  $\Delta$ . Use AB as the length of each side.



- 5. What is the measurement of each angle in #4? \_\_\_\_\_
- Construct a 30° angle.
  (Hint: use your equilateral Δ.)

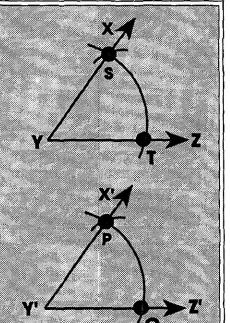
## **Congruent Angles**

Given: ZXYZ.

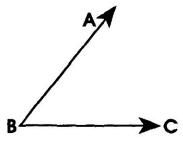
Construct an angle congruent to ZXYZ.

- 1. Draw a ray, label it Y'Z'.
- Using Y as center, choose any radius and draw an arc that intersects YX and YZ. Label points S and T.
- 3. Using Y' as center and the same radius, draw an arc intersecting  $\overrightarrow{Y'}\overrightarrow{Z}'$ . Label the point of intersection Q.
- 4. Using T as center, find radius equal to TS. Draw arc through point S.
- 5. Using Q as center, draw arc using radius equal to TS. Label point of intersection P.
- 6. Draw YP.

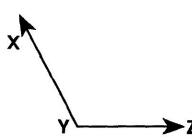
ZXYZ≅ ZPY'Z'.



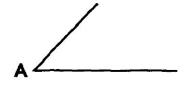
1. Construct a congruent angle to ∠ABC.



2. Construct a congruent angle to ∠XYZ.

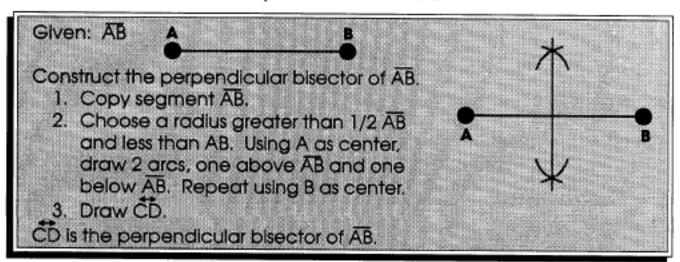


3. Construct  $\triangle ABC$  using  $\angle A$  and  $\angle B$ .





#### **Perpendicular Bisectors**



Construct the perpendicular bisector of the following.

1.

2.



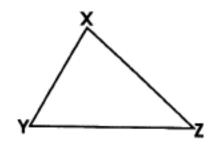
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3.



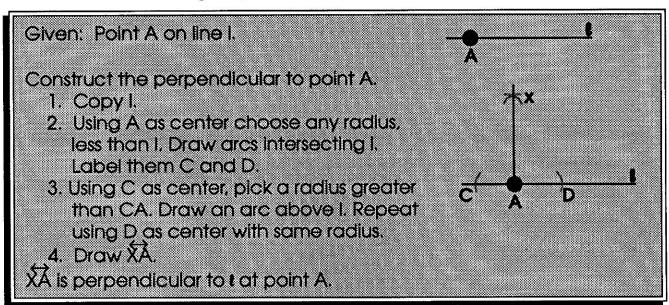
II. Bisect side  $\overline{YZ}$  of  $\Delta XYZ$ .

4.



Construct a segment whose length equals XY + YZ + XZ.

## Constructing Perpendiculars, Given a Point on the Line

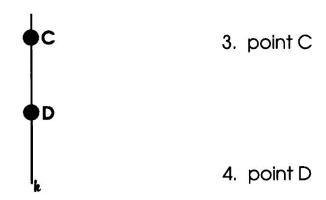


I. Construct perpendicular lines to the given points.

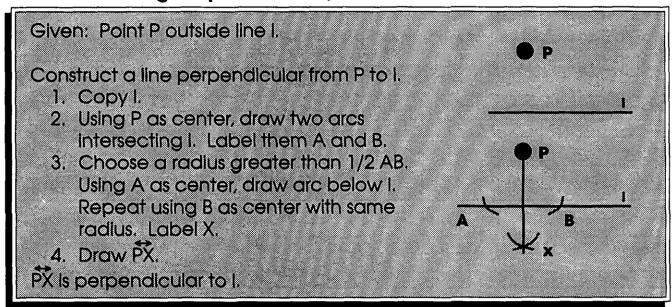


1. point A

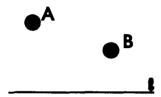
2. point B



# Constructing Perpendiculars, Given a Point Not on the Line



- I. Construct perpendicular lines to \$\epsilon\$ from:
- 1. point A



2. point B

II. Construct the perpendicular lines from each vertex to the opposite side in  $\triangle ABC$ .

